

PLAYER NAME \_\_\_\_\_

ATTRIBUTES

AWARENESS ●●●●○○○○○

COORDINATION ●●●●○○○○○

INGENUITY ●●●●○○○○○

PRESENCE ●●●●○○○○○

RESOLVE ●●●●○○○○○

STRENGTH ●●●●○○○○○

SKILLS

1 ATHLETICS	1 MEDICINE
1 CONVINC	2 SCIENCE
0 CRAFT	2 SUBTERFUGE
2 FIGHTING	1 SURVIVAL
2 KNOWLEDGE	1 TECHNOLOGY
2 MARKSMAN	1 TRANSPORT

BIODATA

NAME

Empty text box for Name

DESCRIPTION

Personal Goal:  
To explore the ruins of ancient civilisations

Archeology Major:  
+2 when making knowledge rolls  
pertainint to either History or  
Science or Archaeology

TRAITS

Lucky  
 Quick reflexes: run for your life!  
 Tough  
 Code of Conduct: (Minor  
 Impulsive  
 Insatiable  
 Curiosity  
 Obsession (minor: explore ancient ruins)

STUFF

Leather satchel  
 Notebook  
 Portable archeology kit

