

Player's Name _____ Race _____ Sex _____

Character's Name _____ Age _____ Class & Level _____

DM & Campaign

Sketch or Symbol

Saving Throws

Roll Mod

Death / Poison



Magic Wands



Paralysis / Petrify



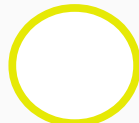
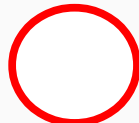
Dragon Breath



Spells



Modifier



Strength



Dexterity



Constitution



Intelligence



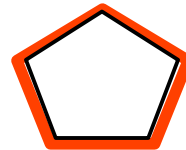
Wisdom



Charisma



Appearance



Attack Bonus

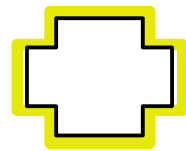
Move



Initiative Mod



AC



HP

Armor

Experience

Shield

Next Level

Rear

Condition

Character: _____

RACE FEATURES & LANGUAGES

CLASS FEATURES

EQUIPMENT & MAGIC ITEMS

WEALTH & MISCELLANEOUS NOTES

WEAPONS & COMBAT NOTES

Weapon	AB	Damage	Range	Special	Ammo	Weight
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Character: _____

Skill	%
Open Locks	_____
Remove Traps	_____
Pick Pockets	_____
Move Silently	_____
Climb Walls	_____
Hide	_____
Listen	_____

TURN UNDEAD

Creature	Roll
1 HD / Skeleton	_____
2 HD / Zombie	_____
3 HD / Ghoul	_____
4 HD / Wight	_____
5 HD / Wraith	_____
6 HD / Mummy	_____
7 HD / Spectre	_____
8 HD / Vampire	_____
9+ HD / Ghost	_____

SPELLS / SPECIAL ABILITIES

-
- 1.
- 2.
- 3.
- 4.
- 5.
- 6.
-
-
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